

See also [Realtime](#)

Plugin Together

TogetherJS was a free, open-source JavaScript library that added collaboration features and tools to users' websites: <https://foundation.mozilla.org/en/artifacts/togetherjs/>

While Mozilla is no longer leading the project, the source code is available at <https://github.com/jsfiddle/togetherjs>.

This [wiki plugin](#) connects to TogetherJS, that makes it surprisingly easy to collaborate in real-time: notify unique urls, co-write, talk, follow pages visited by your buddies. It was formerly known as TowTruck. It was added in [Tiki12](#) and improved in [Tiki15](#), [Tiki19](#) and [Tiki21](#).

Since [Tiki22](#) you can specify a different server through a new parameter added to the plugin, in case the server side code needed for this plugin to work is no longer working with the default server provided by Mozilla.

You can easily use this plugin in your Tiki installation by means of applying the [Together profile](#).

Note: TogetherJS is alpha-quality software. We do not recommend using it in production at this time, even if it is an interesting demonstration of the capabilities of a Real Time Collaboration (RTC) tool.

Parameters

Collaborate in real time

Introduced in Tiki 12.

[Go to the source code](#)

Preferences required: wikiplugin_together

Parameters	Accepted Values	Description	Default	Since
buttonname	text	Set the button name. Default is CoWrite with TogetherJS	CoWrite with TogetherJS	12.0
serverurl	text	Hub server URL address if the default one is not working or you are willing to host your own hub server.		21.0

A service for collaborating on your website in real-time. TogetherJS lets users communicate, co-author, co-browse and guide each other. TogetherJS is implemented in JavaScript; no software or plugins to install, and it is friendly with existing web pages, while still letting developers customize the experience. Note: TogetherJS is alpha-quality software. We do not recommend using it in production at this time.

Current Limitations

- Before [Tiki15](#): You need to deactivate "**Warn on edit conflict**" in **Settings -> Wiki -> General preference** Otherwise, you will get this annoying message: "Override lock and carry on with edit"
- If you are permitting anonymous edits, you'll want to turn off "Anonymous editors must enter anti-bot code (CAPTCHA) " Settings -> Security -> Spam protection

Where does it work?

In theory, TogetherJS can work with any feature in Tiki. However, some features in Tiki may need adjusting. The following table is to keep track of the state of each feature.

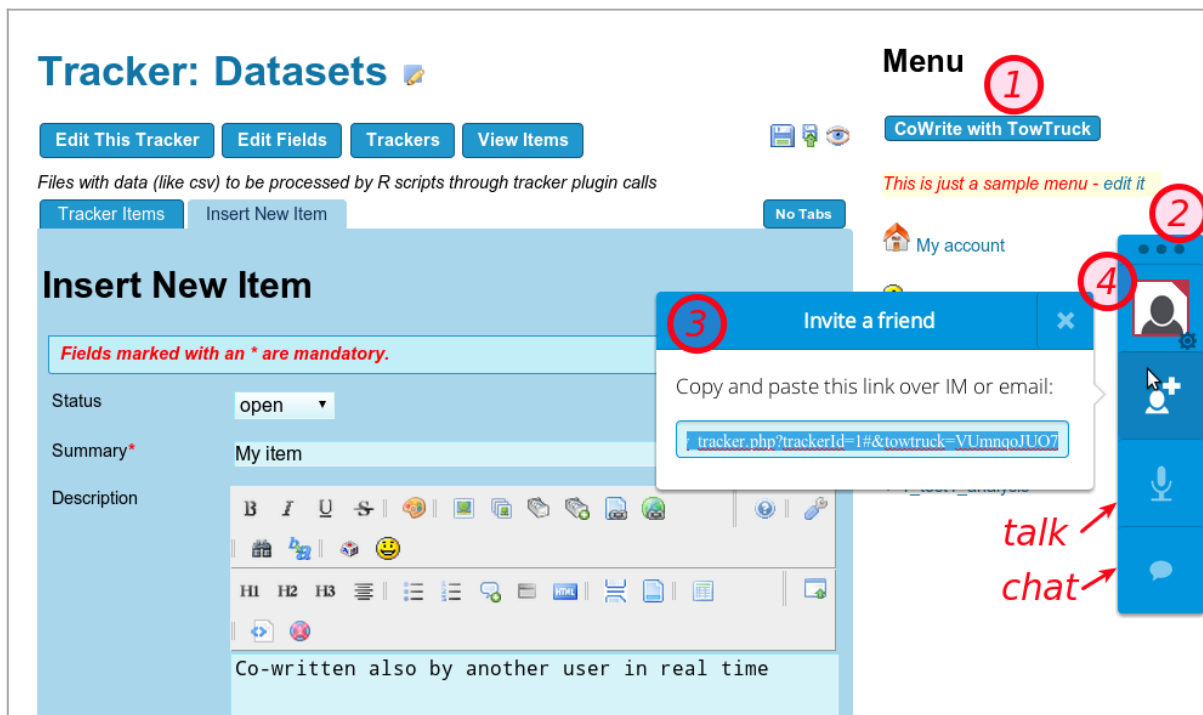
Version	Feature	Works or not
12.2	Wiki pages with wiki syntax	yes
12.2	Spreadsheet	no
12.2	Tracker Items	yes (textareas)
12.2	Drawing with SVG-edit	No
12.2	Slideshow in view mode	No
12.2	Slideshow in edit mode	Yes

Examples

This code added to a custom module, or a module menupage in a side column:

```
{together}
```

Would produce a TogetherJS button. Once clicked by a user, it will add a TogetherJS widget in the right margin of the window, as in the following image:

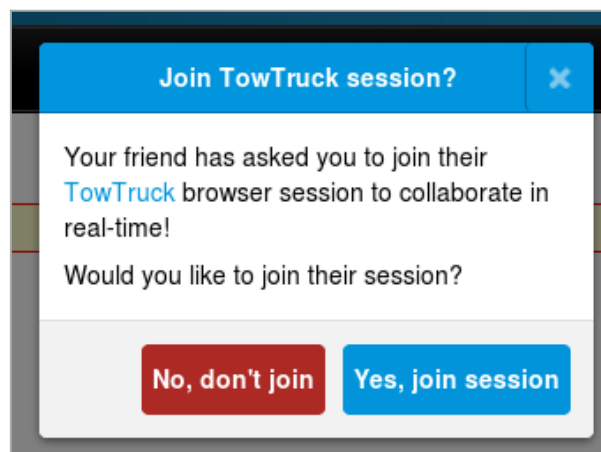


Click to expand

In this example,

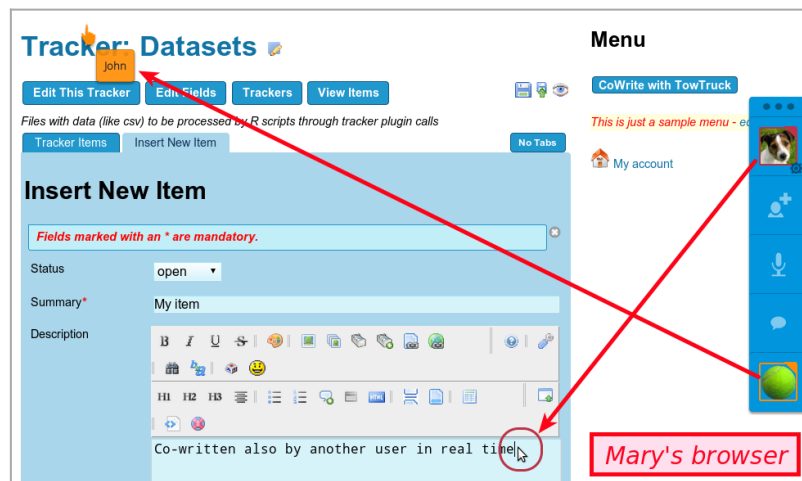
1. user Mary has clicked at the button "**CoWrite with Together**" (formerly known as "TowTruck", like in the screenshots)
 2. the TogetherJS widget is shown up in the right margin of the window
 3. Once you click at the icon to invite friends, you will get a unique url that you can send over email, sms or any means to your buddies, so that they can start cowriting with you in that Tiki page (tracker item in this example)
 4. You can also change your default username in TogetherJS, set your own avatar, color, etc. In this example Mary sets the avatar to a puppy, and keeps the default brownish-redish font color.
- Additionally you can talk (experimental) or chat with your buddies.

Once you sent the link to your buddy (let's say, user John), and he clicks on it, he will see a window like the following requesting him to accept the collaborative session:



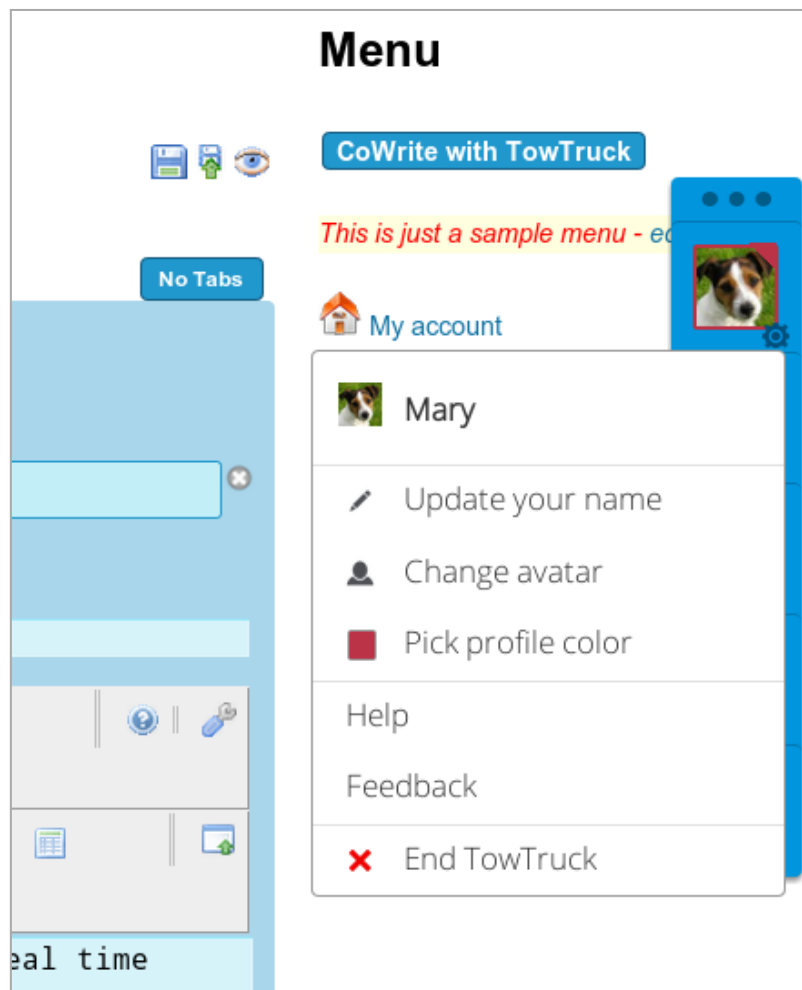
Click to expand

Once accepted, he can log in that Tiki site (if needed), and he will see something similar to Mary.



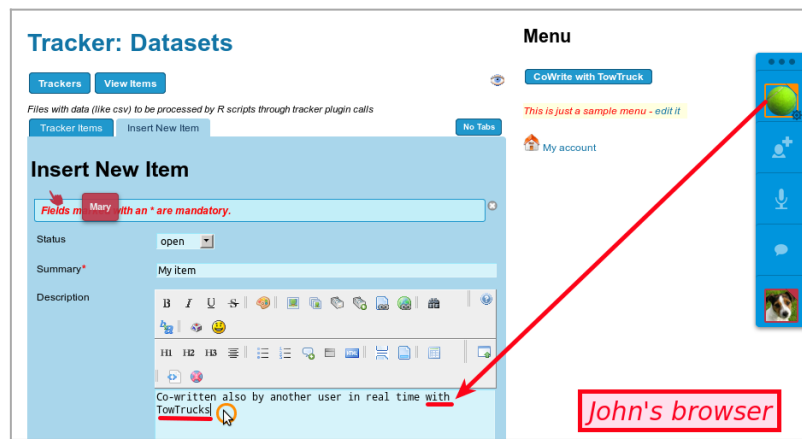
Click to expand

Clicking at the avatar of your user you will be able to see the options to rename your user, set avatar, font color, etc.



Click to expand

In this example, John renamed his TogetherJS username accordingly, choose a tennis ball avatar and did set his font color to orange. After that, he continued editing the contents of the tracker item, that became updated in real time in Mary's browser also.



Click to expand

Param serverurl

At some point during 2019 PluginTogether stopped working because some server side software was missing from the default server from mozilla labs. During July 2021 a new param was added to this plugin in [Tiki21](#) in order to allow using other server urls (param serverurl), such as

<https://togetherjs-hub.glitch.me/>

Alternatively, you can set up your own server for togetherjs server-side code.

Setup up your own server

See:

<https://togetherjs.com/docs/#hosting-the-hub-server>

On [Ubuntu 16.04 servers](#), you need to:

1. install npm (npm v 3.5.2; node version 4.2.6 are the default versions, and they seem to be ok for PluginTogether to work)

```
sudo apt-get install npm
```

You also need to:

1. clone togetherjs code

```
sudo mkdir -p /var/www/togetherjs/ # assuming /var/www is not the public apache webroot but /var/www/html/ cd /var/www/togetherjs/ sudo git clone https://github.com/jsfiddle/togetherjs.git
```

2. install node dependencies

```
cd /var/www/togetherjs/ sudo npm install
```

3. make a symbolic link from /usr/bin/nodejs to /usr/bin/node

```
sudo ln -s /usr/bin/nodejs /usr/bin/node
```

4. run server binding it to a domain, eventually with https (ideally), using apache proxy to server the node server in port 8080 to users visiting that domain with http or https.
 - enable mod proxy proxy_http proxy_wstunnel

```
sudo a2enmod proxy sudo a2enmod proxy_http sudo a2enmod proxy_wstunnel
```

5. make the apache virtual configuration file

```
cd /etc/apache2/sites-available/ sudo cp example0.org.conf example1.org.conf sudo nano example1.org.conf sudo  
a2ensite example1.org sudo service apache2 restart
```

- Example contents of this `/etc/apache2/sites-available/example1.org.conf` :

```
<VirtualHost *:80> # The ServerName directive sets the request scheme, hostname and port that # the server  
uses to identify itself. This is used when creating # redirection URLs. In the context of virtual hosts, the  
ServerName # specifies what hostname must appear in the request's Host: header to # match this virtual host.  
For the default virtual host (this file) this # value is not decisive as it is used as a last resort host regardless. #  
However, you must set it for any further virtual host explicitly. #ServerName www.example.com ServerName  
example1.org ServerAdmin webmaster@localhost DocumentRoot /var/www/html RewriteEngine on  
RewriteCond %{HTTP:Upgrade} websocket [NC] RewriteCond %{HTTP:Connection} upgrade [NC] RewriteRule  
.* "wss://localhost:8080/$1" [P,L] ProxyPass / https://localhost:8080/ ProxyPassReverse / https://localhost:8080/  
ProxyRequests off <Directory /var/www/html/> Options Indexes FollowSymLinks MultiViews AllowOverride All  
Require all granted </Directory> # Available loglevels: trace8, ..., trace1, debug, info, notice, warn, # error,  
crit, alert, emerg. # It is also possible to configure the loglevel for particular # modules, e.g. #LogLevel info  
ssl:warn ErrorLog ${APACHE_LOG_DIR}/error.log CustomLog ${APACHE_LOG_DIR}/access.log combined #  
For most configuration files from conf-available/, which are # enabled or disabled at a global level, it is possible  
to # include a line for only one particular virtual host. For example the # following line enables the CGI  
configuration for this host only # after it has been globally disabled with "a2disconf". #Include conf-  
available/serve-cgi-bin.conf </VirtualHost> # vim: syntax=apache ts=4 sw=4 sts=4 sr noet
```

Run the server with

```
cd /var/www/togetherjs/; node hub/server.js & # or sudo node hub/server.js --host=server_ip # replace server_ip with the ip of  
this server where you installed this software (example1.org in this example)
```

Check the process with:

- `ps aux | grep node`
- `ps aux | grep hub`
 - <http://example1.org/status> > should say "OK"

Related links

- <https://togetherjs.com/>
- <https://blog.mozilla.org/labs/2013/09/reintroducing-togetherjs-formerly-known-as-towtruck/>
- <https://hacks.mozilla.org/2013/10/introducing-togetherjs/>
- <http://www.ianbicking.org/blog/2014/03/towards-next-level-of-collaboration.html>
- <http://www.ianbicking.org/blog/2013/11/nouning-the-verb-of-browsing-and-activity.html>
- <https://www.ianbicking.org/blog/2014/09/professional-transitions.html>

Aliases

[PluginTowTruck](#) | [Together](#) | [Mozilla Together](#) | [Mozilla TowTruck](#) | [TogetherJS](#)